

WE-GO Math™



One of America's Newest Board Games!
Teacher Approved

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Our “WE-GO Math” board game uses a new and versatile approach to teaching and learning math. **Discover** the unique flexibility which requires players to make many reasoning decisions in reaching their goals.

Each person playing will enjoy this new family game!

FOR 2 or more PLAYERS (or teams) AGES 6 to ADULT

Needed to play: 1 dice - playing pieces (pawns) - paper (score sheets) - pencils

Object: First player to reach a goal of 500 or more wins the game and yells “**WE-GO!**”

TO START: Each player selects a playing piece and places it **on any one** of the 4 start positions on the board. Each player rolls **one dice - highest number goes first.**

TO PLAY: Players roll the **one dice** in successive (**clockwise**) turns. **After each roll, the number on the dice** is the number of spaces to move your playing piece either **clockwise** or **counter-clockwise**. **Players can not land on a number occupied by another player.**

*If you are out of options you must **GO** to the nearest start position.*

Then it is the next person's turn.

SCORING: Record the number value of the square landed on using your score sheet. In later turns, players add each number landed on to their running totals. **First player to reach a suggested goal of 500 points or more wins the game and yells “**WE-GO!**”**

FOR A GREATER DEGREE OF DIFFICULTY:

(A) **Time limit:** The player winning the most games in a half hour.

(B) **The goal of 500 points must be reached exactly and not surpassed.** This can be accomplished by not adding a number landed on to surpass the goal of 500 points.

(C) **Use 2 dice:** The dice may be added or subtracted to determine the number of spaces to move your playing piece. **You can not use subtraction to remain on a number if you roll doubles** □□ (both dice have the same number.)

